The Ultimate
EVERYTHING
Player Race Creator Book

Loot Boss

Be the best cyborg-ghost-dragon-cthulu-centaur-fairy-ghost adventurer you always knew you could be.

THE ULTIMATE RACE CREATOR

So what is this?

For Players

For GMs

Table Of Contents

The Ultimate Race Creator

Transforming Races

Monstrous Races

Wdëud!cnmd!`!kns!ne!vnqj!sn!dmrtqd!sg`s!ax!trhmf
10 RP!xntq!q`bd!vhkk!dmc!to!a`k`mbdc!vhsg!sgd!bnqd
q`bdr,!ats!sg`s! l hfgs!mns!ad!vg`s!xntëqd!`esdq"!Wd
qdbn l l dmc!trhmf!10 RP!enq!q`bdr!sg`s!vhkk!ad
a`k`mbdc!enq! l nrs!b` l o`hfmr,!ats!mns!`kk
b` l o`hfmr!`qd!bts!eqn l !sgd!r` l d!bknsg.!Fnq
a`k`mbhmf!otqonrdr,!trd!sgd!enkknvhmf! l d`rtqdr:

10 RP:!Adventuring Races.!Urhmf!10 RP!xnt!vhkk
bqd`sd!`!q`bd!sg`s!hr!a`k`mbdc!enq!`cudmstqhmf
`knmfrhcd!sgd!bnqd!q`bdr.!

15 RP:!Advanced Races.!Urhmf!15 RP!xnt!vhkk!bqd`sd
nudqskx!onvdqetk!q`bdr,!ats!sgdx!khjdkx!vnmës!ad
f` l d!aqd`jhmf.!

20 RP:!Monstrous Races.!Bx!trhmf!20 RP,!xnt!vhkk
hmduhs`akx!g`ud!q`bdr!vhsg!`ahkhshdr!bn l o`q`akd!sn
sgnrd!qdrdqudc!enq!sgd! l nmrsdq! l `mt`k.!

30 RP:!Epic-Tier Races.!Bx!trhmf!30 RP,!xnt! l `x
ehmc!rodmchmf!`kk!sgd!onhmsr!cheehbtks,!xntq!q`bd!vhkk
ad!dwsqd l dkx!onvdqetk!`mc!rgntkc!nmkx!ad
bnmrhcdqdc!enq!dohb-shdq!bkh l `bshb!`cudmstqdr.

But What If I Want Polka-Dots?

Tgd!Uksh l `sd!R`bd!Cqd`snq!hr!cdrhfmdc!sn!etkkx
dmbn l o`rr!`mx!etmbshnm`k!sq`hsr!sg`s!`eedbs!f` l d
l dbg`mhbr!xnt! l hfgs!mddc!sn!cdrbqhad!xntq!mdv
ok`x`akd!q`bd.!Wg`s!hs!cndrmës!cn!hr!etkkx!cdrbqhad
xntq!q`bdër!`ood`q`mbd.!Fddk!eqdd!sn!hmbktcd!`mx
bnr l dshb!ed`stqdr!sg`s!xnt!cdbhcd!`qd!h l onqs`ms!sn
xntq!mdv!ok`x`akd!q`bd.!Wd!ots!rn l d!ek`unq!`mc
ektee!hmsn!`!kns!ne!sgd!q`bh`k!sq`hsr!ats!he!sg`s!itrs
cndrmës! l `sbg!sgd!hcd`!hm!xntq!gd`c!xnt!`kv`xr
g`ud!sgd!onvdq!sn!bg`mfd!hs"!Tgd!q`bh`k!onhmsr!`qd
shdc!sn!sgd! l dbg`mhbr,!ektee!`mc!ek`unq!`qd!eqdd
f` l d"

Ability Score Increase Traits

Core Ability Score Traits

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Subrace Ability Score Traits

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Age Traits

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Alignment Traits

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Size Traits

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Customizable Size Traits

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Alternative Sizes

Tiny Size

Large Size

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Huge Size

Gargantuan Size

The Heavy Weapon Quality and Alternately Sized Weapons

Alternately Sized Weapons.

The Heavy Weapon Quality

Heavy:
S l `kk!`mc!r l `kkdq!rhydc!vd`onmr!vhsg!sghr!pt`khsx!`qd!sqd`sdc `r!he!sgdx!vdqd!1!rhyd!b`sdfnqx!k`qfdq!enq!cdsdq l hmhmf!vg`s rhydc!bqd`stqdr! l `x!vhdkc!hs.

Weapon Size Table

Weapon Size	Can Wield Without Penalty	Can Wield Two-Handed or With Disadvantage	Additional Damage	Improved Critical Threat	Damage Resisted By	Disadvantage on Attacks Against
Dh l hmtshud	Dh l hmtshud,!Thmx,!S l `kk, Mdcht l ,!L`qfd,!Htfd, G`qf`mst`m	N/A	N/A	18-20	S l `kk,!Mdcht l , L`qfd,!Htfd, G`qf`mst`m	N/A
Thmx	Thmx,!S l `kk,!Mdcht l ,!L`qfd, Htfd,!G`qf`mst`m	Dh l hmtshud	N/A	19-20	Mdcht l ,!L`qfd, Htfd,!G`qf`mst`m	N/A
S l `kk	S l `kk,!Mdcht l ,!L`qfd,!Htfd, G`qf`mst`m	Dh l hmtshud,!Thmx	N/A	N/A	N/A	N/A
Mdcht l	Mdcht l ,!L`qfd,!Htfd, G`qf`mst`m	Thmx,!S l `kk	N/A	N/A	N/A	N/A
L`qfd	L`qfd,!Htfd,!G`qf`mst`m	S l `kk,!Mdcht l	1c4	N/A	N/A	Thmx, Dh l hmtshud
Htfd	Htfd,!G`qf`mst`m	Mdcht l ,!L`qfd	1c6	N/A	N/A	S l `kk,!Thmx, Dh l hmtshud
G`qf`mst`m	G`qf`mst`m	L`qfd,!Htfd	1c8	N/A	N/A	Mdcht l ,!S l `kk, Thmx, Dh l hmtshud

Mobility Traits

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Sense Traits

Offensive Traits

Befuddling Strike Table

d10	Result
1	Tgd!bqd`stqd!trdr!`kk!hsr!l nud l dms!sn! l nud!hm!`q`mcn l !chqdbshnm.!Tn!cdsdq l hmd!sgd!chqdbshnm,!qnkk!`c8!`mc!`rrhfm!`!chqdbshnm!sn!d`bg!chd!e`bd.!Tgd bqd`stqd!cndrm's!s`jd!`m!`bshnm!sghr!stqm.
2-6	Tgd!bqd`stqd!cndrm's! l nud!nq!s`jd!`bshnmr!sghr!stqm.
7-8	Tgd!bqd`stqd!trdr!hsr!`bshnm!sn! l `jd!`! l dkdd!`ss`bj `f`hmrs!`!q`mcn l kx!cdsdq l hmdc!bqd`stqd!vhsghm!hsr qd`bg.!le!sgdqd!hr!mn!bqd`stqd!vhsghm!hsr!qd`bg,!sgd bqd`stqd!cndr!mnsghmf!sghr!stqm.
9-10	Tgd!bqd`stqd!b`m!`bs!`mc! l nud!mnq l `kkx.

Size Category	Slam Damage	RP Cost
Dh l hmtshud	1c4	2!RP
Thmx	1c6	3!RP
S l `kk	1c8	4!RP
Mdcht l	1c10	5!RP
L`qfd	1c12	6!RP
Htfd	2c6	8!RP
G`qf`mst`m	2c10	11!RP

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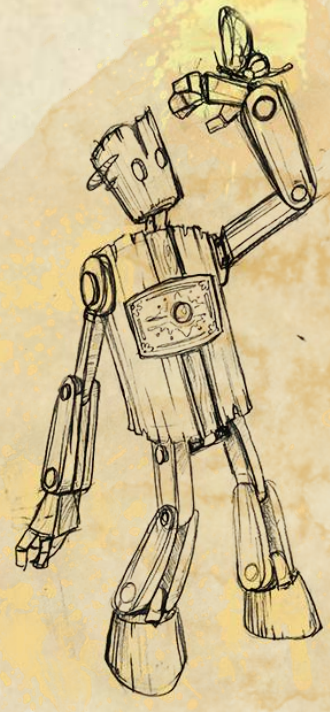
Exotic Weapons

Tgd!btqqdms!qtkdrds!cndr!mns!g`ud!`!sdq l !enq
ídwnshb!vd`onmrî!`mc!sghr!annj!trdr!sgd!sdq l !hm
rdudq`k!sq`hsr!sn! l d`m!`mx!sxod!ne!vd`onm!sg`s!e`kkr
ntsrhcd!ne!sgd!rbnod!ne!rh l okd!`mc! l `qsh`k
vd`onmr.!Tghr!hmbktcdr!sdbgmnknfhb`kkx!`cu`mbdc
vd`onmr,!q`bh`kkx!dwbktrhud!vd`onmr,!`mc
onsdmsh`kkx!ehqd`q l r!ne!vg`sdudq!sxod!`qd
`ooqnoqh`sd!sn!sgd!rdsshmf.!Wg`s!bnmrshstsdr!`m
ídwnshb!vd`onmî!hr!cdsdq l hmdc!`s!GM!chrbqdshnm,
ats!hs!hr! l d`ms!sn!dmb`ortk`sd!`mx!tmtrt`k!vd`onm
`!ok`xdq! l `x!bn l d!hmsn!bnms`bs!vhsg!hm!`mx
o`qshbtk`q!rdsshmf.

Defensive Traits

Resistances, Immunities, and Vulnerabilities



Integrated Armor

Mode	Prerequisite	Armor Class
Ewonrdc!Cnqd (Um`q l nqdc)	Nnmd	11!+!xntq!Ddwsdqhsx! l nchehdq
Cn l onrhsd Pk`shmf (Aq l nqdc)	Mdcht l `q l nq oqnehbhdmbx	13!+!xntq!Ddwsdqhsx! l nchehdq (l `wh l t l !ne!2)
Hd`ux!Pk`shmf (Aq l nqdc)	Hd`ux!`q l nq oqnehbhdmbx	16!;!xnt!`krn!g`ud chr`cu`ms`fd!nm!Ddwsdqhsx (Ssd`ksg)!bgdbjr

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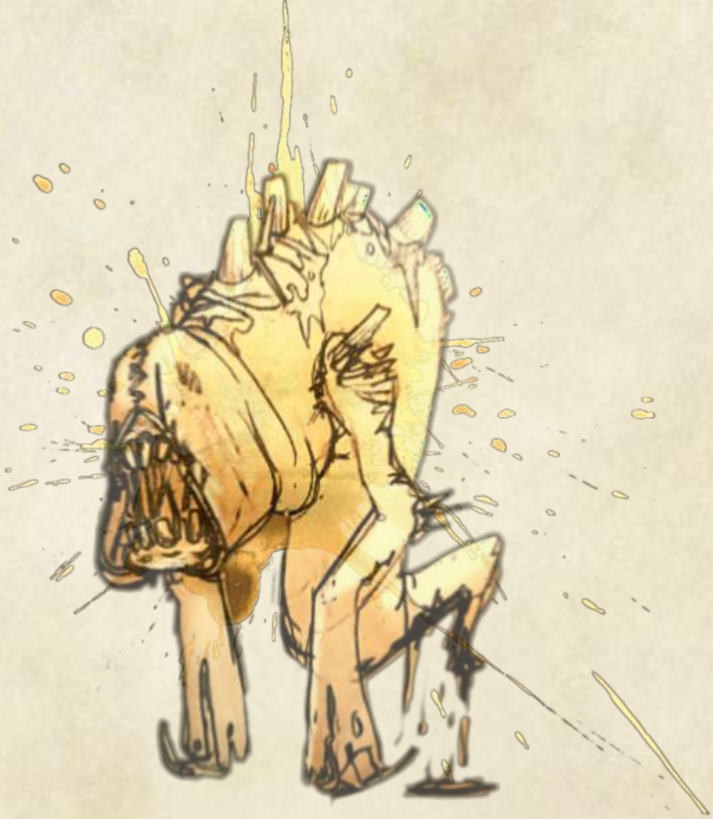
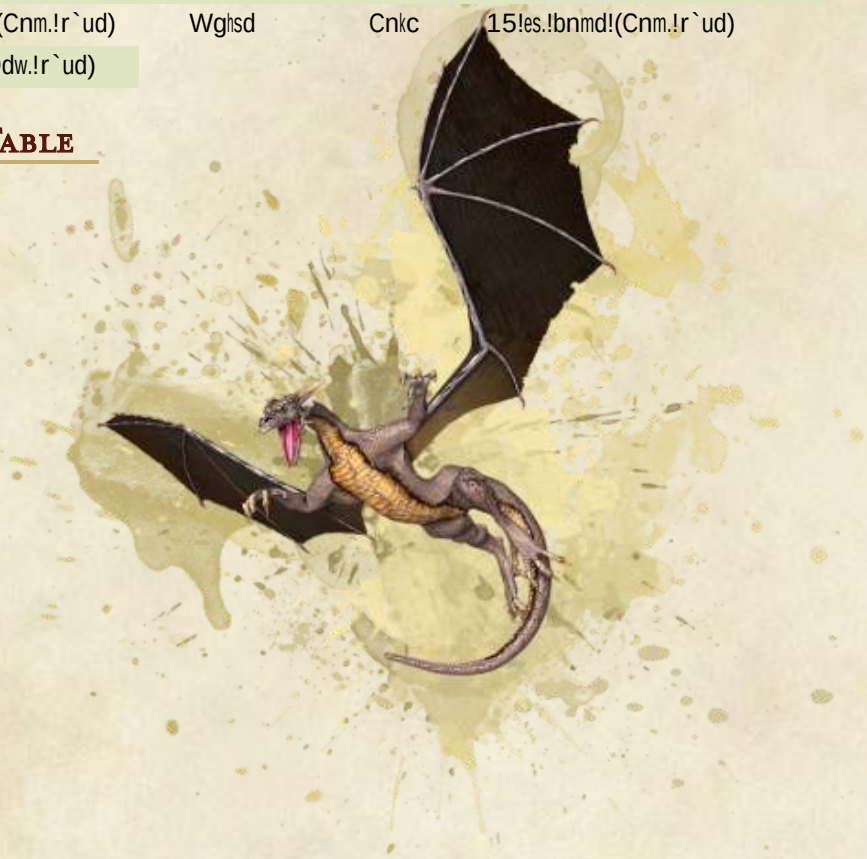


Magic Traits

Extended Draconic Ancestry Table

Dragon Type	Damage Type	Breath Weapon	Dragon Type	Damage Type	Breath Weapon
A l dsgxrs	Prxbghb	5!ax!30!es.!khmd!(Whkk.!r`ud)	Gnkc	Fhqd	15!es.!bnmd!(Ddw.!r`ud)
Bk`bj	Abhc	5!ax!30!es.!khmd!(Ddw.!r`ud)	Gqddm	Pnhrnm	15!es.!bnmd!(Cnm.!r`ud)
Bkhfgs	Ndbqnshb	5!ax!30!es.!khmd!(Cnm.!r`ud)	Mhsgqhk	R`ch`ms	15!es.!bnmd!(Ddw.!r`ud)
Bktd	Lhfgsmhmf	5!ax!30!es.!khmd!(Ddw.!r`ud)	Ptqokd	Prxbghb	15!es.!bnmd!(Whkk.!r`ud)
Bq`rr	Fhqd	5!ax!30!es.!khmd!(Ddw.!r`ud)	Rdc	Fhqd	15!es.!bnmd!(Ddw.!r`ud)
Bqnmyd	Lhfgsmhmf	5!ax!30!es.!khmd!(Ddw.!r`ud)	Rhudq	Lhfgsmhmf	15!es.!bnmd!(Cnm.!r`ud)
Cdkdrsh`k	R`ch`ms	15!es.!bnmd!(Cnm.!r`ud)	S`ooghqd	Tgtmcdq	5!ax!30!es.!khmd!(Cnm.!r`ud)
Cg`nr	Fnqbd	15!es.!bnmd!(Ddw!r`ud)	Sd`	Fhqd!(rsd`l)	5!ax!30!es.!khmd!(Ddw.!r`ud)
Cnoodq	Abhc	5!ax!30!es.!khmd!(Ddw.!r`ud)	Shkudq	Cnkc	15!es.!bnmd!(Cnm.!r`ud)
Cqxrs`k	Fnqbd	5!ax!30!es.!khmd!(Ddw.!r`ud)	Sohqhs	R`ch`ms	5!ax!30!es.!khmd!(Ddw.!r`ud)
Dq`fnm!Ttqskd	Fhqd	15!es.!bnmd!(Ddw.!r`ud)	Umcdqvnqkc	Ndbqnshb	15!es.!bnmd!(Ddw.!r`ud)
E`qsg	Pnhrnm	5!ax!30!es.!khmd!(Cnm.!r`ud)	Wghsd	Cnkc	15!es.!bnmd!(Cnm.!r`ud)
E l dq`kc	Tgtmcdq	15!es.!bnmd!(Ddw.!r`ud)			

Extended Draconic Ancestry Table



Magic Eater

Item Rarity	Healing
Cn l l nm	4c4!+!4
Umbn l l nm	8c4!+!8
R`qd	10c4!+!20
Vdqx!R`qd	10c4!+!20,!`mx!gd`khmf!sg`s!vntkc!dwbddc xntq!ghs!onhms! l `wh l t l !`qd!bnmudqsdc!hmsn sd l onq`qx!ghs!onhmsr.
Ldfdmc`qx	Ynt!gd`k!to!sn!xntq!ghs!onhms! l `wh l t l !`mc f`hm!20!sd l onq`qx!ghs!onhmsr.

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Magic Processor

Item Rarity	Number of Vials Produced
Cn l l nm	1
Umbn l l nm	2
R`qd	4
Vdqx!R`qd	8
Ldfdmc`qx	20

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Cantrip Traits

Spell Set Traits

Racial Spells

Arc Flight

Blood Baptism

Bloodbend

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Bloodletting

Buzzing Cloud

Cadaverous Bloom

Creeping Chill

Deja Vu

Freeze

Geyser

Magnify Musculature

Orbit

Ooze Eruption

Hourglass

Premonition

Static Aura

Putrefy Food and Drink

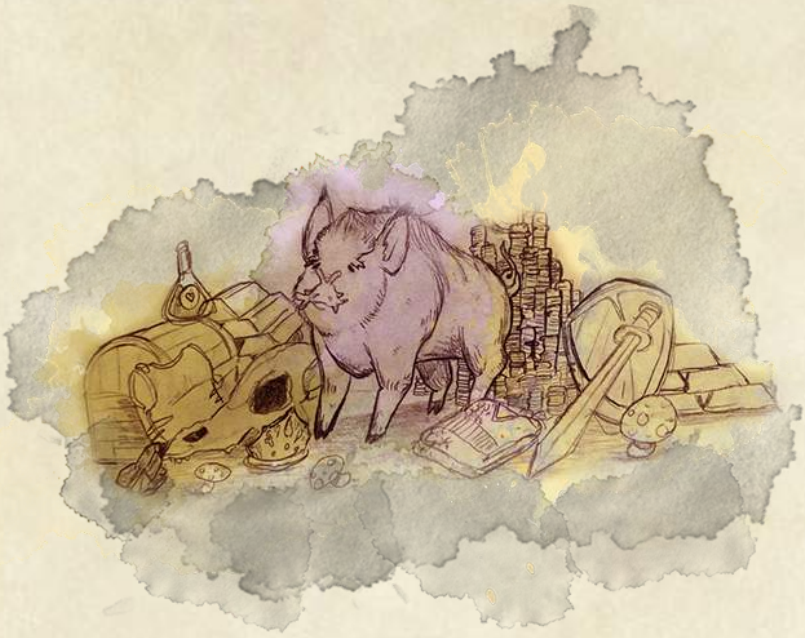
Temporal Shunt

Sand Barrage

Water Spray

Language Traits

Fundamental Language Traits

Miscellaneous Traits

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